DEPARTMENT OF AERONAUTICAL ENGINEERING **COURSE SYLLABUS**

AE 498: Special Topics in Aeronautical Engineering

COURSE TITLE	ENGLISH	ARABIC	CREDITS			
COURSE IIILE	CODE/NO	CODE/NO.	Th.	Pr.	Tr.	Total
Special Topics in Aeronautical Engineering	AE 498	هـط 498	3	1	-	3
Pre-requisites:	AE 412, AE	2 432				
Course Role in Curriculum	Elective Co	urse				
Catalogue Description:						

Selected topics to develop the skills and knowledge in a given field of Aeronautical Engineering.

Textbooks:

Varies from semester to semester

Supplemental Materials:

Varies from semester to semester

Course Learning Outcomes:

Varies from semester to semester

Topics to be Covered:

Duration in Weeks

Varies from semester to semester

<u>Student Outcomes addressed by the course</u>: (Put a ✓ sign), Varies from semester to semester

(a)	an ability to apply knowledge of mathematics, science, and engineering	\checkmark
(b)	an ability to design and conduct experiments, as well as to analyze and interpret data	
(c)	an ability to design a system, component, or process to meet desired needs within realistic	
	constraints such as economic, environmental, social, political, ethical, health and safety,	
	manufacturability, and sustainability	
(d)	an ability to function on multidisciplinary teams	
(e)	an ability to identify, formulate, and solve engineering problems	\checkmark
(f)	an understanding of professional and ethical responsibility	
(g)	an ability to communicate effectively	
(h)	the broad education necessary to understand the impact of engineering solutions in a global,	
	economic, environmental, and societal context	
(i)	a recognition of the need for, and an ability to engage in life-long learning	\checkmark
(j)	a knowledge of contemporary issues	\checkmark
(k)	an ability to use the techniques, skills, and modern engineering tools necessary for engineering	
	practice.	

<u>Key Student Outcomes assessed in the course</u>: Varies from semester to semester

Varies from semester to semester Instructor or course coordinator: Last updated: May 20